



Adaptive boundary element methods in industrial applications

Günther Of, Olaf Steinbach, Wolfgang Wendland



Outline

- Mixed boundary value problems of potential theory
- Symmetric **Galerkin** boundary integral equation formulation
- Realization of the boundary integral operators by the **Fast Multipole Method**
- Fast Multipole Method for **Gadaptive meshes**
- **Preconditioning** of the matrices of the hypersingular operator and the single layer potential
- Example: spray painting
- **Evaluation** of representation formula **on demand**
- Experimental setup and errors
- **Error estimator**

Mixed boundary value problem

Laplace equation:

$$\begin{aligned}-\Delta u(x) &= 0 && \text{for } x \in \Omega \subset \mathbb{R}^3, \\ u(x) &= g_D(x) && \text{for } x \in \Gamma_D, \\ t(x) := (T_x u)(x) = (\partial_n u)(x) &= g_N(x) && \text{for } x \in \Gamma_N.\end{aligned}$$



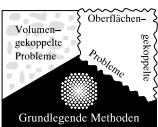
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Representation formula:

$$u(x) = \int_{\Gamma} [U^*(x, y)]^\top t(y) ds_y - \int_{\Gamma} [T_y U^*(x, y)]^\top u(y) ds_y \quad \text{for } x \in \Omega.$$



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Calderon projector for the Cauchy data $u(x)$ and $t(x)$:

$$\begin{pmatrix} u \\ t \end{pmatrix} = \begin{pmatrix} \frac{1}{2}I - K & V \\ D & \frac{1}{2}I + K' \end{pmatrix} \begin{pmatrix} u \\ t \end{pmatrix} \quad \text{on } \Gamma$$

Boundary integral operators:

$$(Vt)(x) = \int_{\Gamma} [U^*(x, y)]^\top t(y) ds_y, \quad (Du)(x) = -T_x \int_{\Gamma} [T_y U^*(x, y)]^\top u(y) ds_y,$$

$$(Ku)(x) = \int_{\Gamma} [T_y U^*(x, y)]^\top u(y) ds_y, \quad (K't)(x) = \int_{\Gamma} [T_x U^*(x, y)]^\top t(y) ds_y.$$



Symmetric boundary integral formulation

Symmetric boundary integral formulation (Sirtori '79, Costabel '87):

$$(V\tilde{t})(x) - (K\tilde{u})(x) = \left(\frac{1}{2}I + K\right)\tilde{g}_D(x) - (V\tilde{g}_N)(x) \quad \text{for } x \in \Gamma_D,$$

$$(K'\tilde{t})(x) + (D\tilde{u})(x) = \left(\frac{1}{2}I - K'\right)\tilde{g}_N(x) - (D\tilde{g}_D)(x) \quad \text{for } x \in \Gamma_N.$$



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Galerkin discretization with piecewise constant (φ_l) and piecewise linear (ψ_i) trial and test functions leads to a **system of linear equations**:

$$\begin{pmatrix} V_h & -K_h \\ K'_h & D_h \end{pmatrix} \begin{pmatrix} \tilde{t}_h \\ \tilde{u}_h \end{pmatrix} = \begin{pmatrix} f_N \\ f_D \end{pmatrix}.$$

Single Galerkin blocks for $k, l = 1, \dots, m$ and $i, j = 1, \dots, \tilde{m}$

$$V_h[l, k] = \langle V\varphi_k, \varphi_l \rangle_{\Gamma_D}, \quad K_h[l, i] = \langle K\psi_i, \varphi_l \rangle_{\Gamma_D},$$

$$K'_h[j, k] = \langle K'\varphi_k, \psi_j \rangle_{\Gamma_N}, \quad D_h[j, i] = \langle D\psi_i, \psi_j \rangle_{\Gamma_N}.$$



Potential and Fast Multipole Method

Double layer potential:

$$(Ku)(x) = \frac{1}{4\pi} \int_{\Gamma} \frac{\partial}{\partial n_y} \frac{1}{|x - y|} u(y) ds_y \quad \text{for } x \in \Gamma$$

Single layer potential:

$$(Vt)(x) = \frac{1}{4\pi} \int_{\Gamma} \frac{1}{|x - y|} t(y) ds_y \quad \text{for } x \in \Gamma$$



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In the farfield **numerical quadrature**:

$$\frac{1}{4\pi} \sum_{k=1}^N \int_{\tau_k} t(y) \frac{1}{|x - y|} ds_y \approx \frac{1}{4\pi} \sum_{k=1}^N \sum_{s=1}^{N_g} \underbrace{\Delta_k \omega_{k,s} t(y_{k,s})}_{=q_{k,s}} \frac{1}{|x - y_{k,s}|}.$$

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Fast Multipole Method: [Rokhlin 1984; Greengard, Rokhlin 1987; ...]

Fast evaluation of potentials in many particle systems:

$$\Phi(x_j) = \sum_{i=1}^N \frac{q_i}{|x_j - y_i|} \quad \text{for } j = 1, \dots, M.$$



Idea of the Fast Multipole Method

- Starting point: evaluation of sums in many points x_j

$$\Phi(x_j) = \sum_{i=1}^N q_i k(x_j, y_i) \quad j = 1, \dots, M.$$

effort: $\mathcal{O}(N \cdot M)$; for $N = M$: $\mathcal{O}(N^2)$



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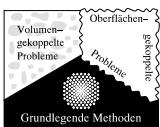
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- Effect on the sums:

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reduced effort: $\mathcal{O}(N + M)$.



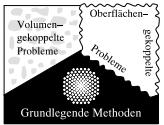
Realization of the Fast Multipole Method

- Actual realization in the **Fast Multipole Method**:

$$k(x, y) = \frac{1}{|x - y|} \approx \sum_{n=0}^p \sum_{m=-n}^n |x|^n Y_n^{-m}(\hat{x}) \frac{Y_n^m(\hat{y})}{|y|^{n+1}}$$

- with **spherical harmonics** for $m \geq 0$

$$Y_n^{\pm m}(\hat{x}) = \sqrt{\frac{(n-m)!}{(n+m)!}} (-1)^m \frac{d^m}{d\hat{x}_3^m} P_n(\hat{x}_3) (\hat{x}_1 \pm i\hat{x}_2)^m.$$



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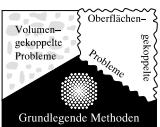
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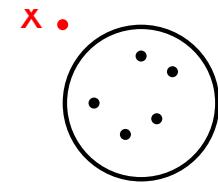
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- **Multipol expansion** for $|x| > |y_j|$

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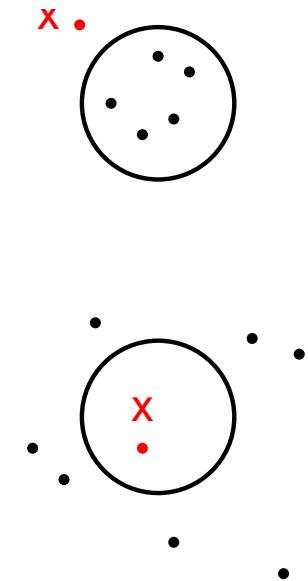
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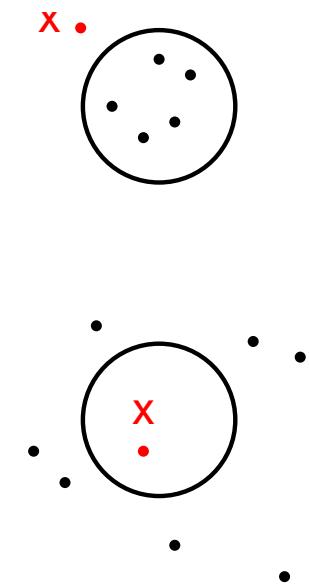
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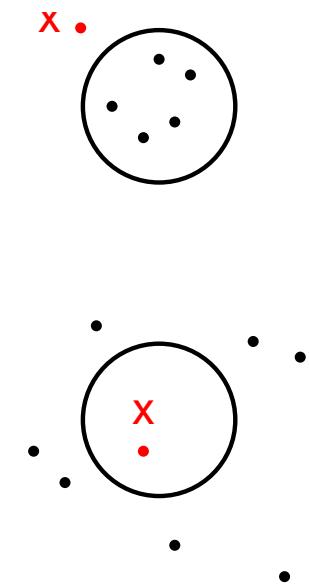
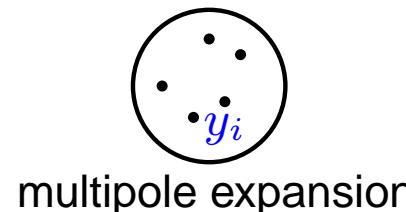
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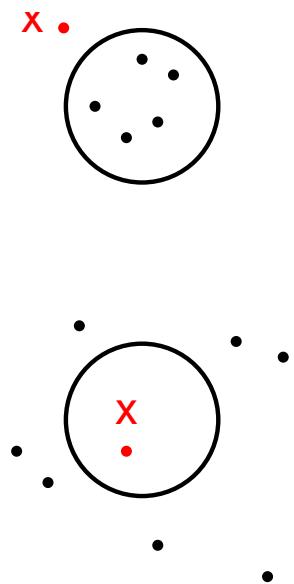
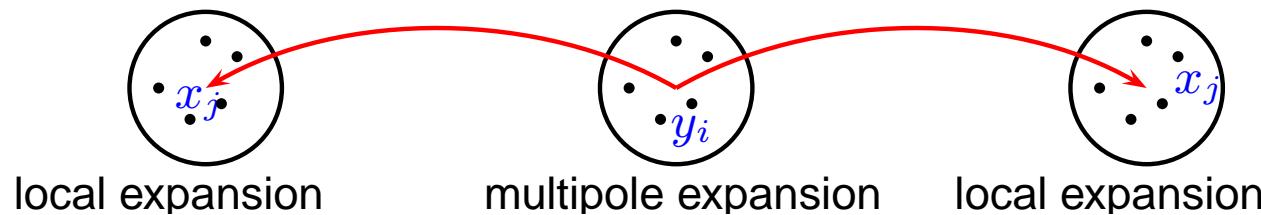
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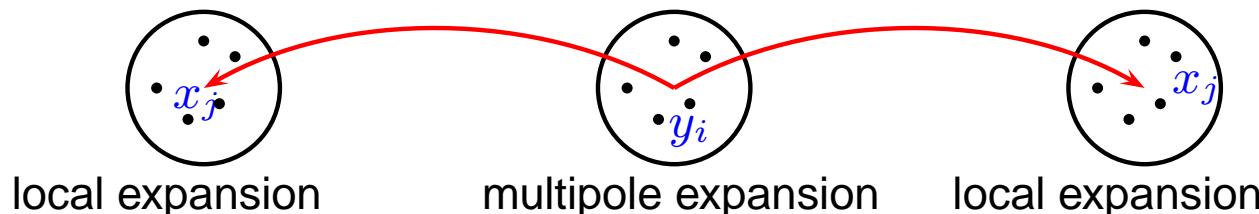
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- efficient computation by the use of a **hierarchical structure**
 \implies complexity (time and memory) with error control: $\mathcal{O}(N \log^2 N)$ for $N = M$.



Adaptive version of the Fast multipole method

Adaptive versions already exist:

Cheng, Greengard, Rokhlin; Nabors, Korsmeyer, Leighton, White.

Why necessary ?

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Maintain the the **symmetry** of the matrices and **error control** in the Fast Multipole Method.

Lemma. *The Fast Multipole Method is **symmetric** for two points P_1 and P_2 with unit charge using a finite expansion degree, if the paths of the transformations of the expansions agree with each other except of the direction.*



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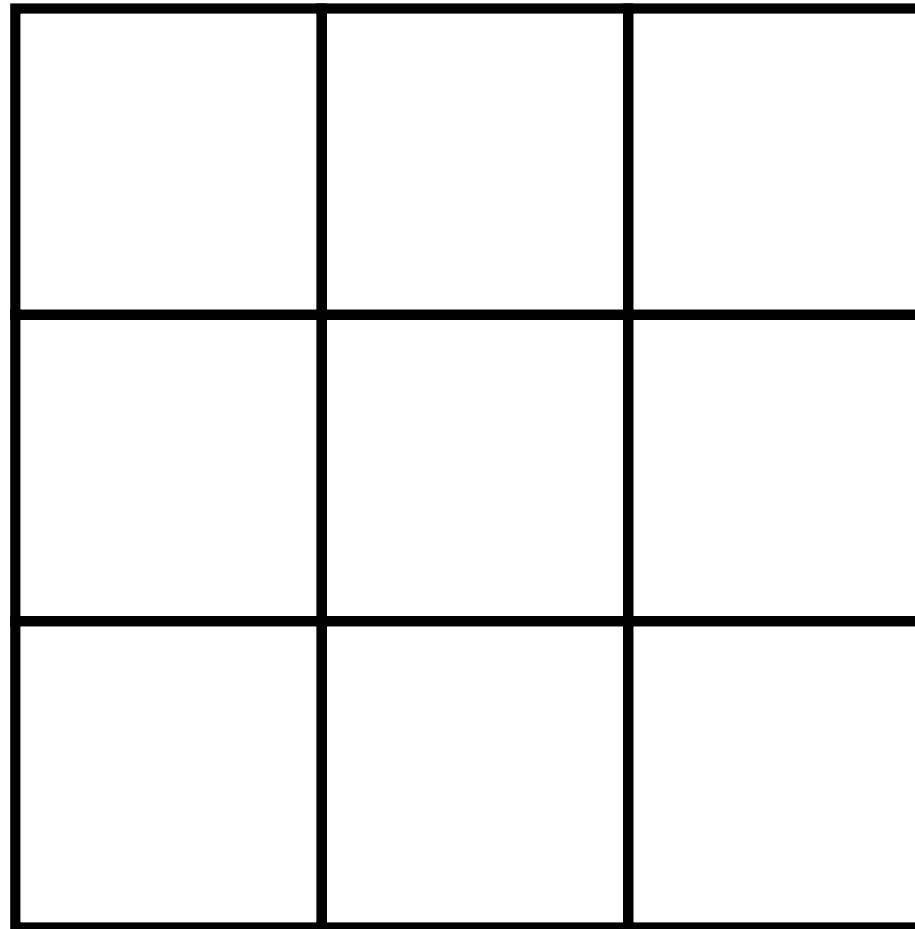
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⇒ Condition for the cluster tree: **symmetry of the nearfields.**

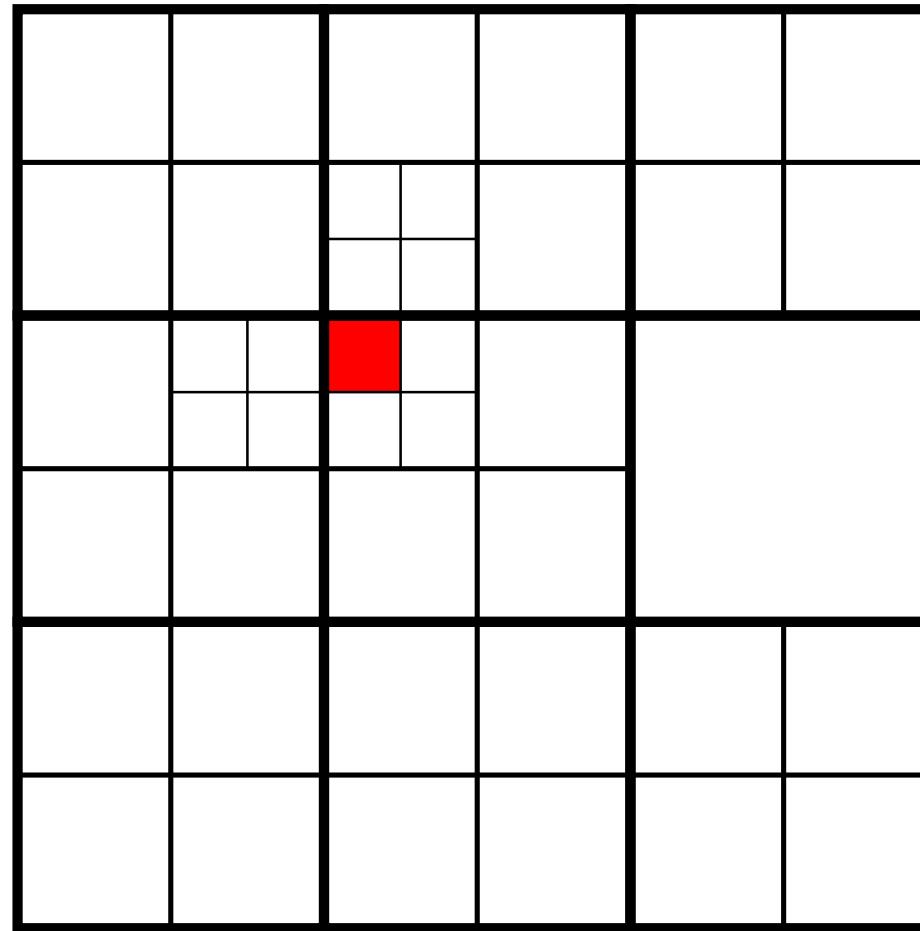
Construction of the adaptive cluster tree

Symmetry of the nearfields and distance control. Example:



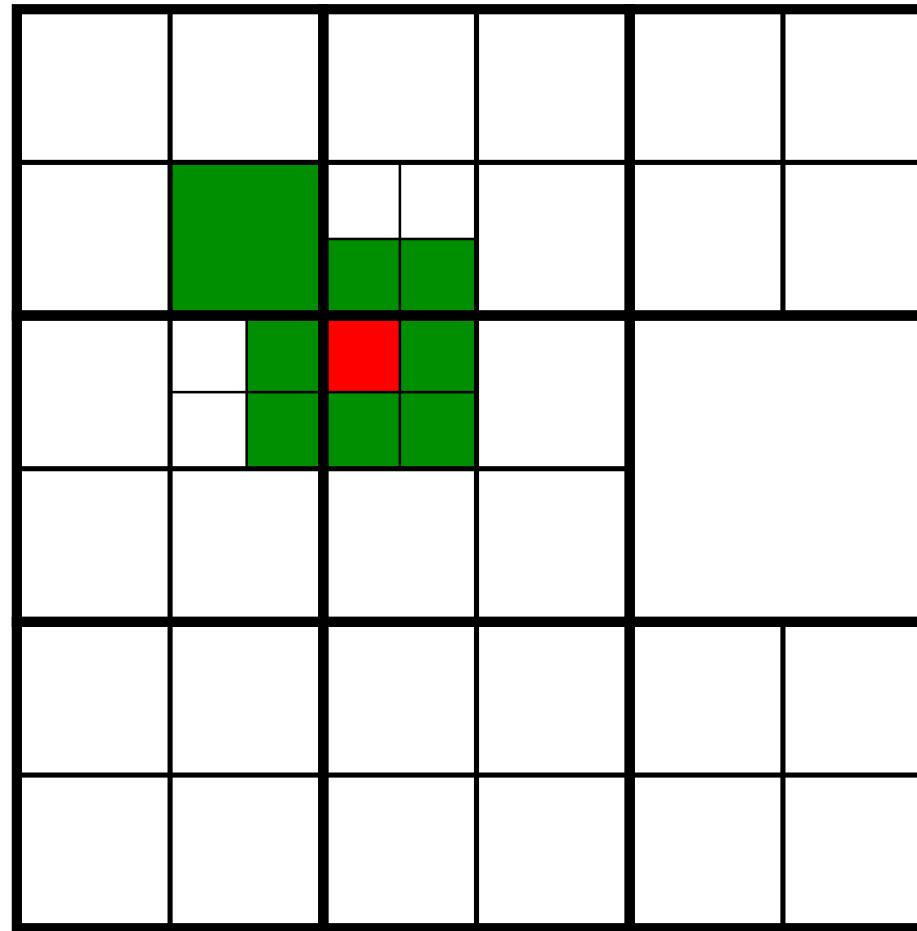
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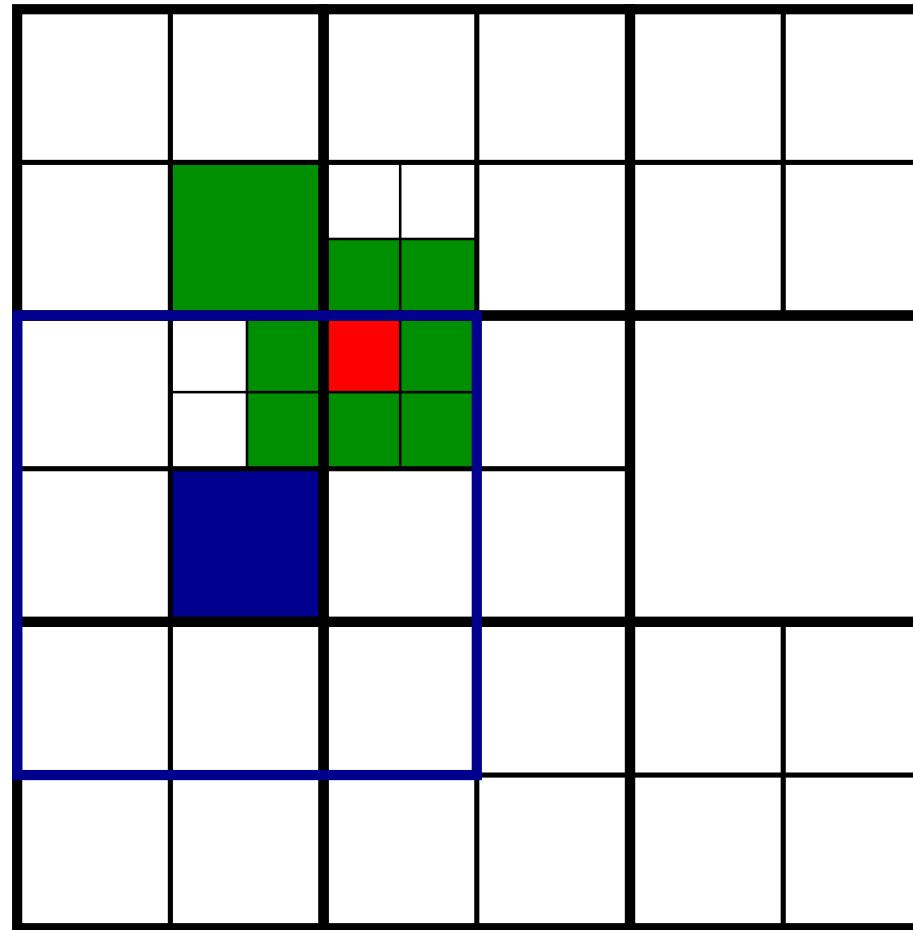
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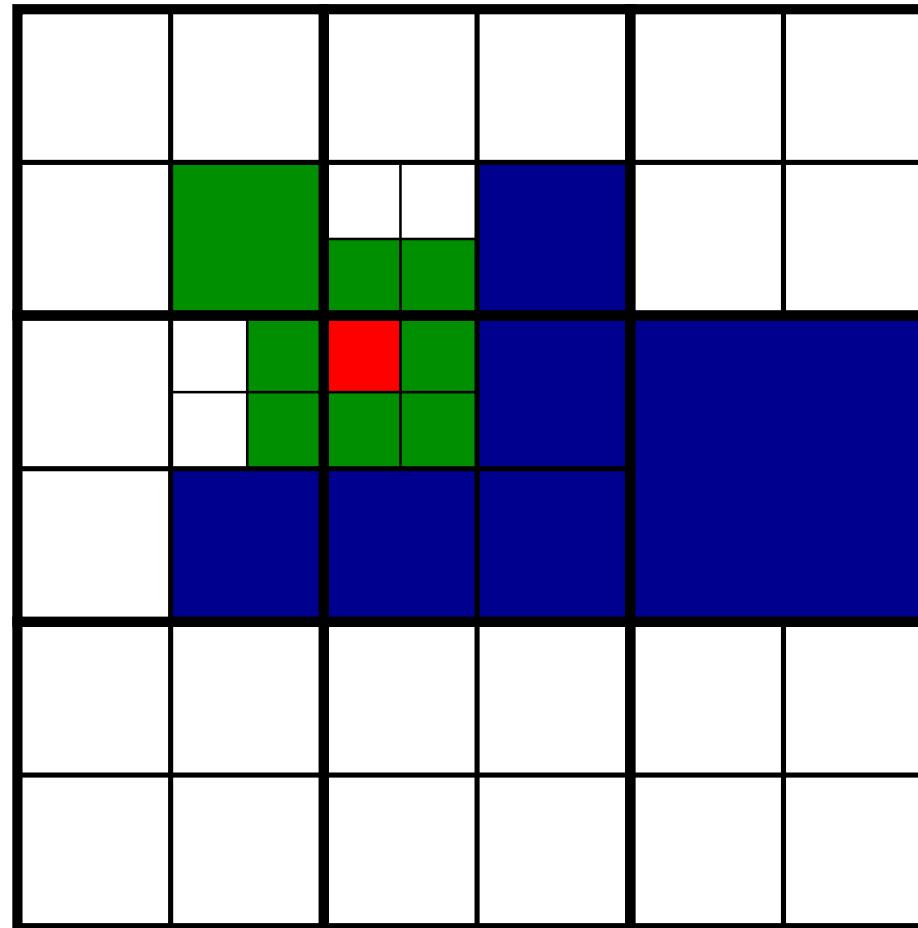
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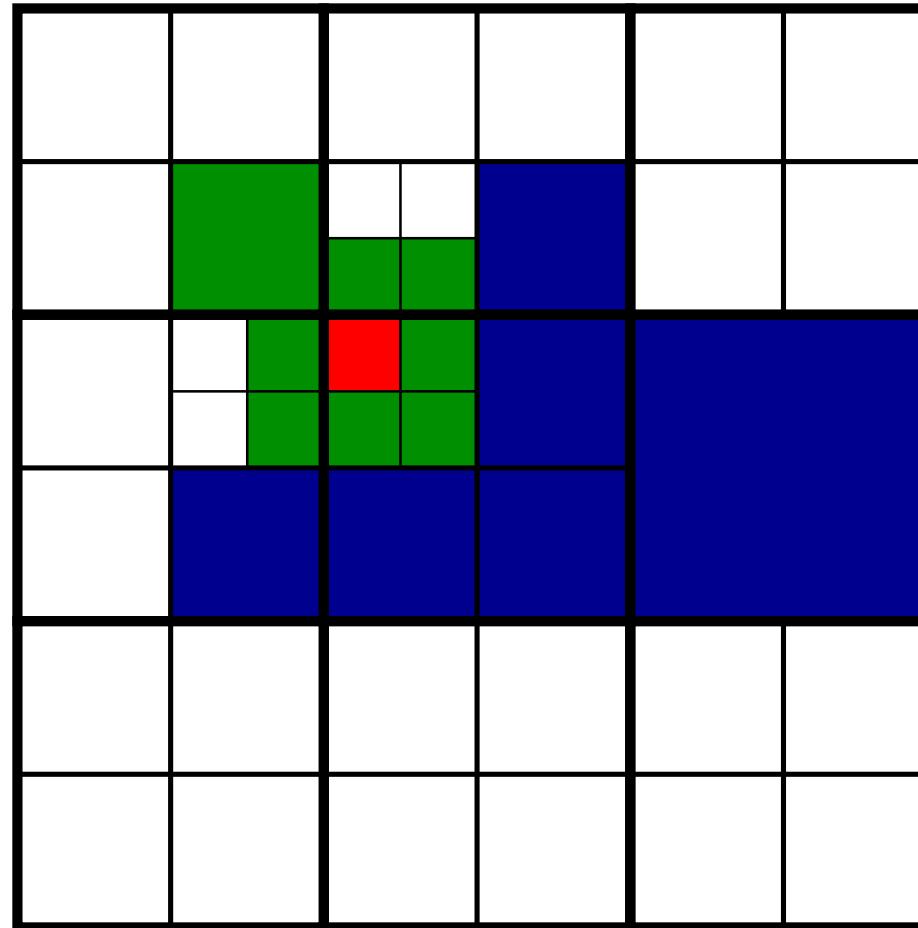
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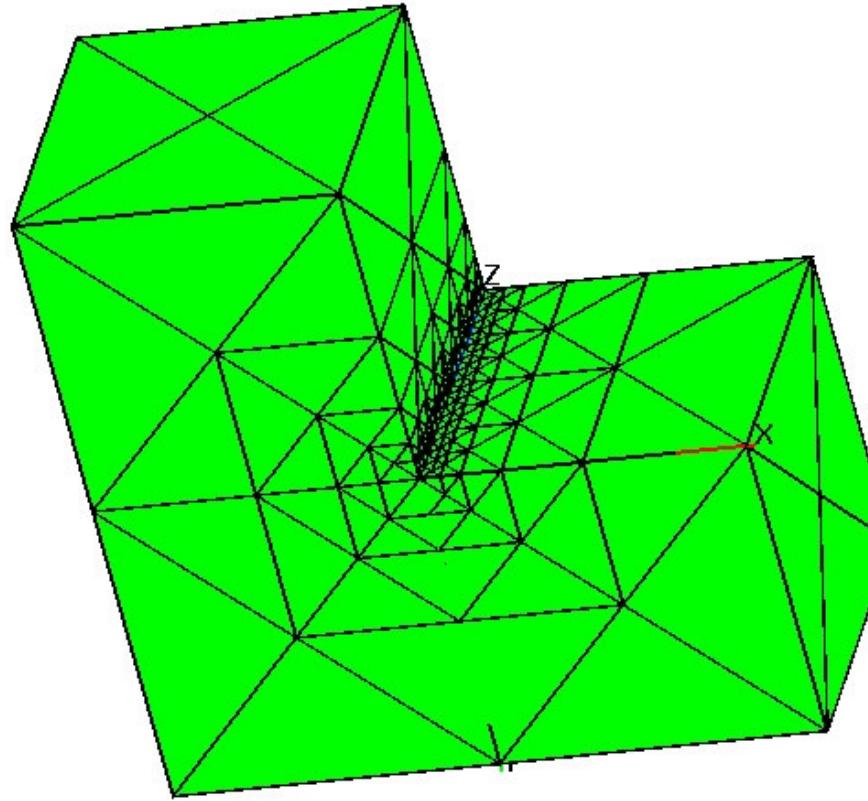
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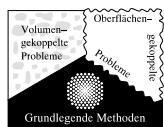
Symmetry of the nearfields and distance control. Example:



Postprocessing of the nearfields on son levels possible.

Example of an adaptive grid





Example of an adaptive Fast Multipole Method

level	# elements	setup	solving	nearfield	$ u(x^*) - u_h(x^*) $
0	338	5	2	26.91 %	1.676e-3
		6	1	40.42 %	1,677e-3
1	1352	20	12	6.22 %	4.101e-4
		58	3	26.43 %	4.103e-4
2	5408	60	42	1.77 %	1.025e-4
		113	13	4.51 %	1.021e-4
3	21632	203	188	0.44 %	2.699e-5
		183	43	0.67 %	2.674e-5
4	86528	720	849	0.11 %	6.414e-6
		556	284	0.16 %	6.561e-6
5	346112	1909	1596	0.04 %	1.610e-6



Preconditioning of hypersingular operator

- using **boundary integral operators of opposite order**:
[Steinbach, Wendland 95,98; McLean, Steinbach 99; Of, Steinbach 03]

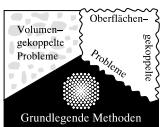


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- for the **Schur complement system** and the **hypersingular operator**:

$$\frac{c_1^V c_1^D}{1 + c_R} \langle V^{-1}v, v \rangle_{\Gamma} \leq \langle \tilde{D}v, v \rangle_{\Gamma} \leq \frac{1}{4(1 - c_R)} \langle V^{-1}v, v \rangle_{\Gamma}.$$

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- single layer potential with piecewise linear basis functions
- spectral equivalent **preconditioning matrix** $C_{\tilde{D}}$ for \tilde{D}_h :

$$C_{\tilde{D}}[j, i] = \langle V^{-1}\psi_i, \psi_j \rangle_\Gamma \quad \text{for } i, j = 1, \dots, M.$$

Approximation of the preconditioning matrix $C_{\tilde{D}}$

$$\tilde{C}_{\tilde{D}} = M_h^T V_h^{-1} M_h, \tilde{C}_{\tilde{D}}^{-1} = M_h^{-1} V_h M_h^{-T}$$

with

$$V_h[j, i] = \langle V\psi_i, \psi_j \rangle_\Gamma, \quad M_h[j, i] = \langle \psi_i, \psi_j \rangle_\Gamma.$$

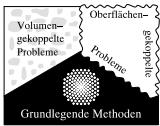


Artificial Multilevel Preconditioner

[Steinbach 2003]

Sequence of nested boundary element spaces (globally quasiuniform)

$$Z_0 \subset Z_1 \subset \dots Z_J = Z_h \subset H^{-1/2}(\Gamma)$$



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L_2 projection:

$$Q_j w \in Z_j : \langle Q_j w, v_j \rangle_{\Gamma} = \langle w, v_j \rangle_{\Gamma} \quad \text{for all } v_j \in Z_j$$

Multilevel operator: [Bramble, Pasciak, Xu 1990]

$$A^s w := \sum_{j=0}^J h_j^{-2s} (Q_j - Q_{j-1}) w$$

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Spectral equivalence inequalities [Oswald 1998]

$$c_1 \|w\|_{H^{-1/2}(\Gamma)}^2 \leq \langle A^{-1/2} w, w \rangle_{\Gamma} \leq c_2 J^2 \|w\|_{H^{-1/2}(\Gamma)}^2 \quad \text{for all } w \in Z_J.$$



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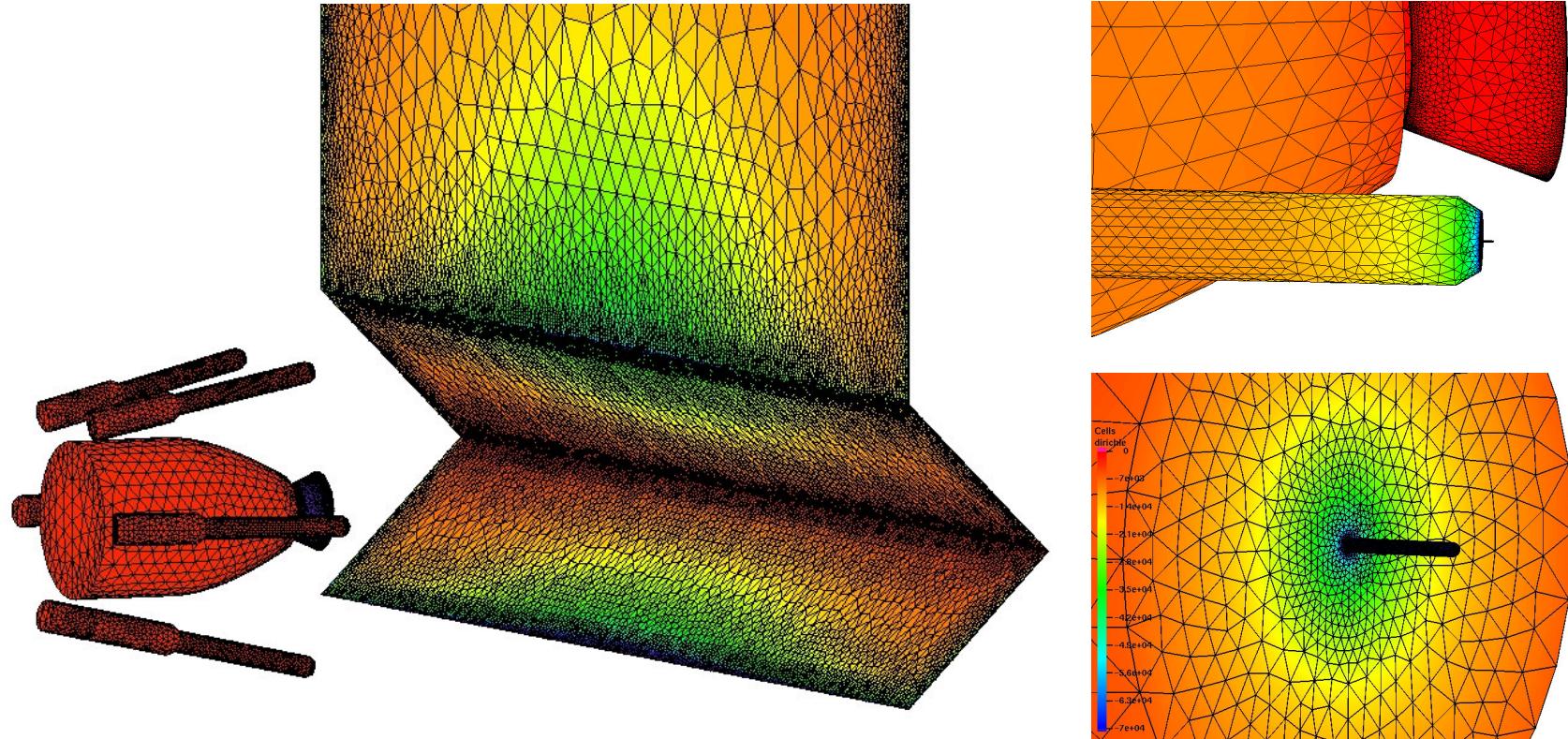
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The sequence of nested boundary element spaces is build from the **clustering of the boundary elements by a hierarchical structure** as used in the Fast BEM.

Extendable to **adaptive grids**.

Simulation of spray painting

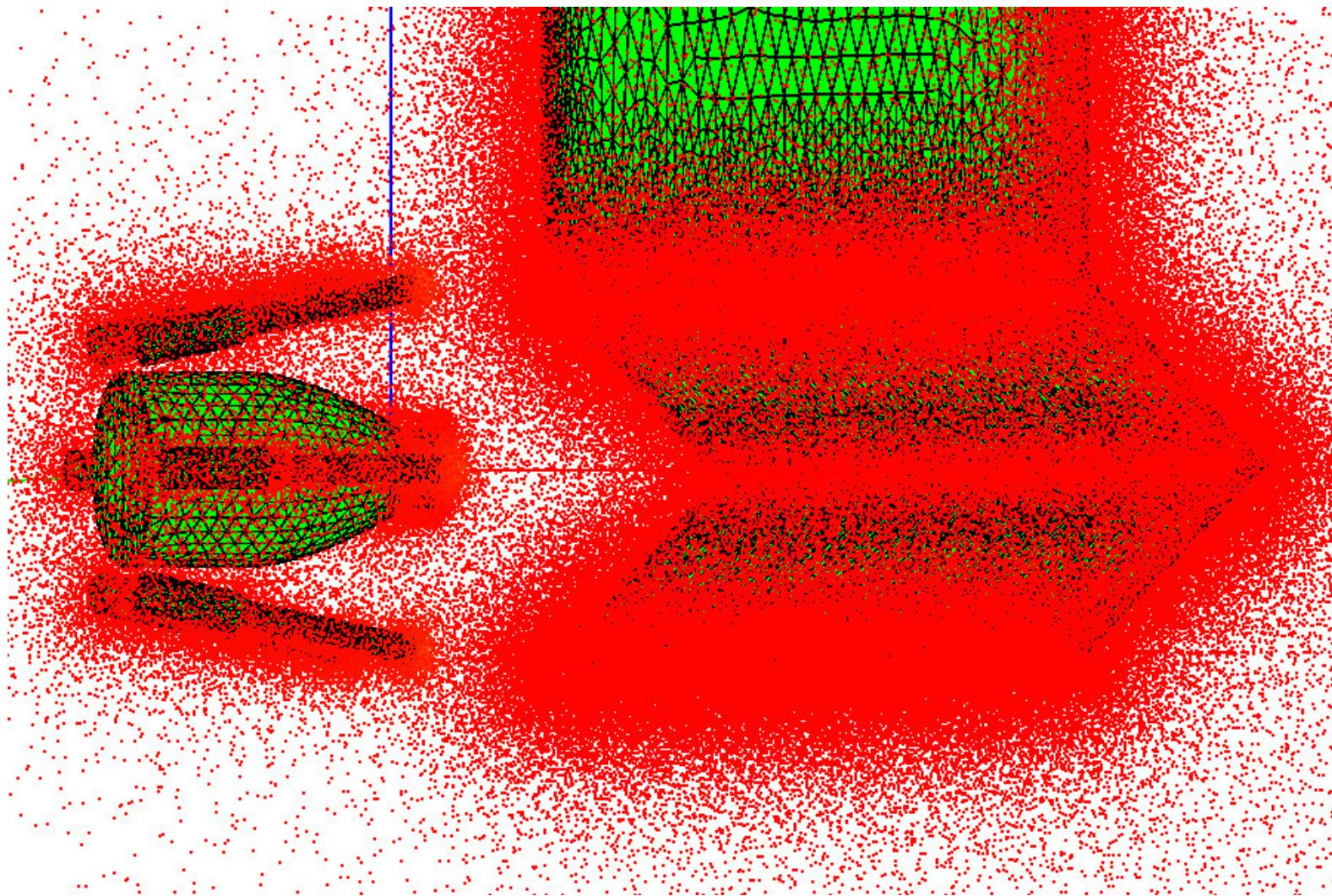
(with R. Sonnenschein, Daimler Chrysler, Dornier)



- 112146 boundary elements
- mesh ratio $\frac{h_{\max}}{h_{\min}} \approx 1454,5$
- 570930 evaluation points
- 150 iteration steps
- thickness of the wall: 0.8 mm
- size of the wall: about 1 m
- flux: $-2.3 \cdot 10^5 \dots 5.5 \cdot 10^8$

Field evaluation

in 570930 points or better interactive on demand. \implies Fast Multipole Method





Evaluation on demand

- Evaluation of the representation formula at many points one by one.
- exact evaluation instead of interpolation on a grid (FEM)
- no grid to construct (FEM)
- build cluster tree without information on the evaluation points
- build separate trees for the geometry and the evaluation.
- new admissibility condition: number of nearfield panels limited
- extra feature: prediction of the point of intersection of the boundary and a straight line (point and direction (electric field))



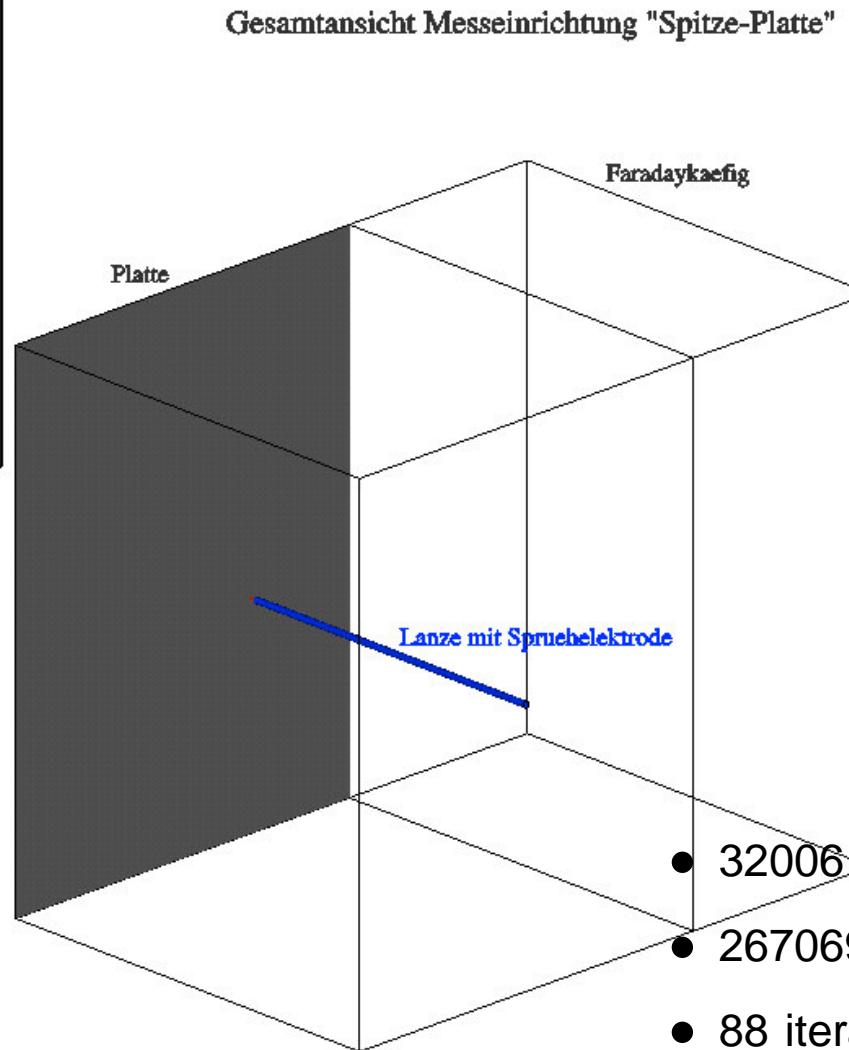
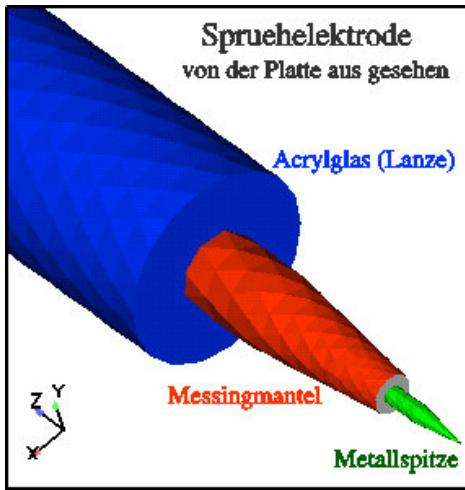
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- example: 267069 evaluation points

on demand	at once
254 sec	333 sec + 158 sec

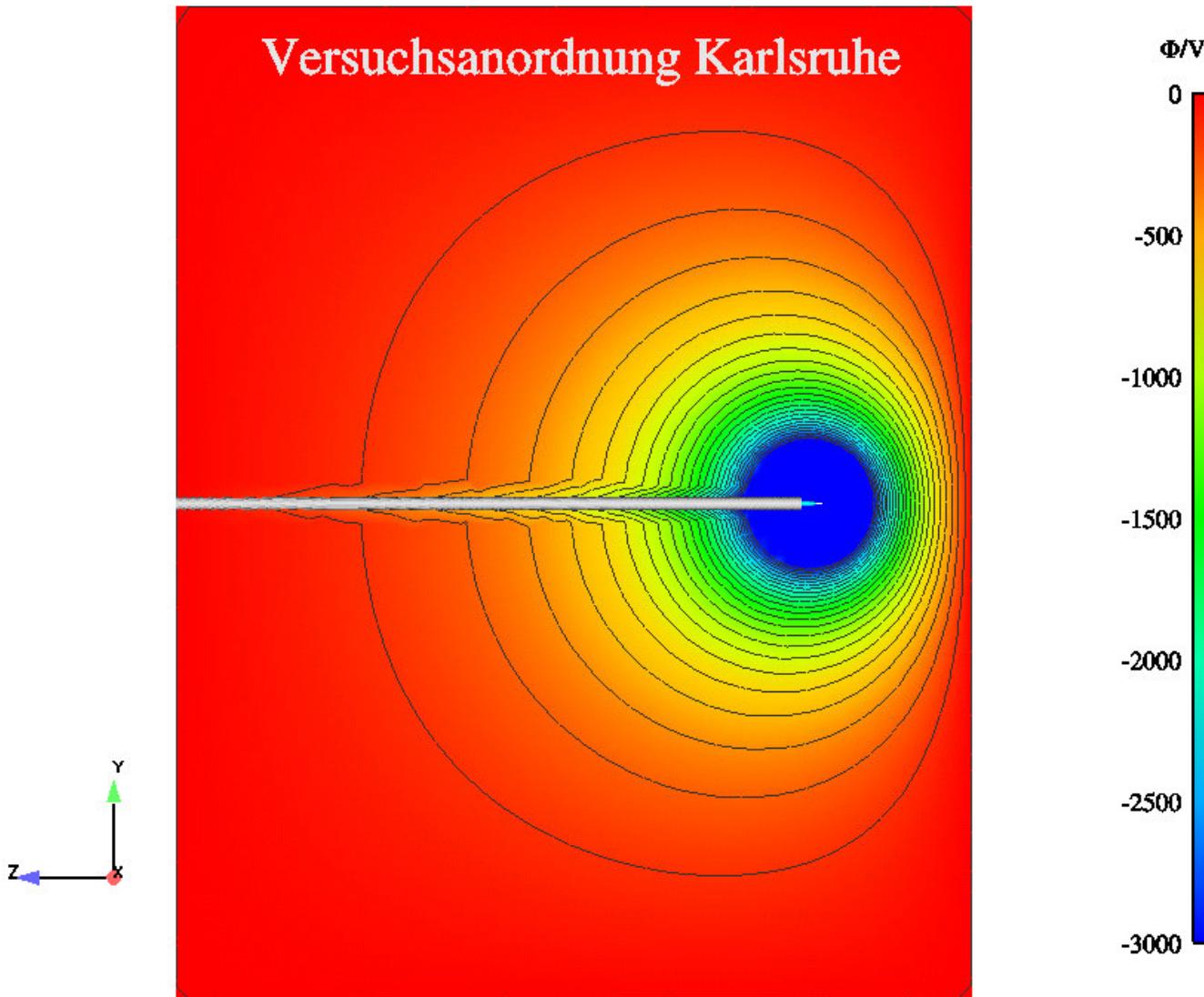
Experimental setup

(with R. Sonnenschein, Daimler Chrysler, Dornier)

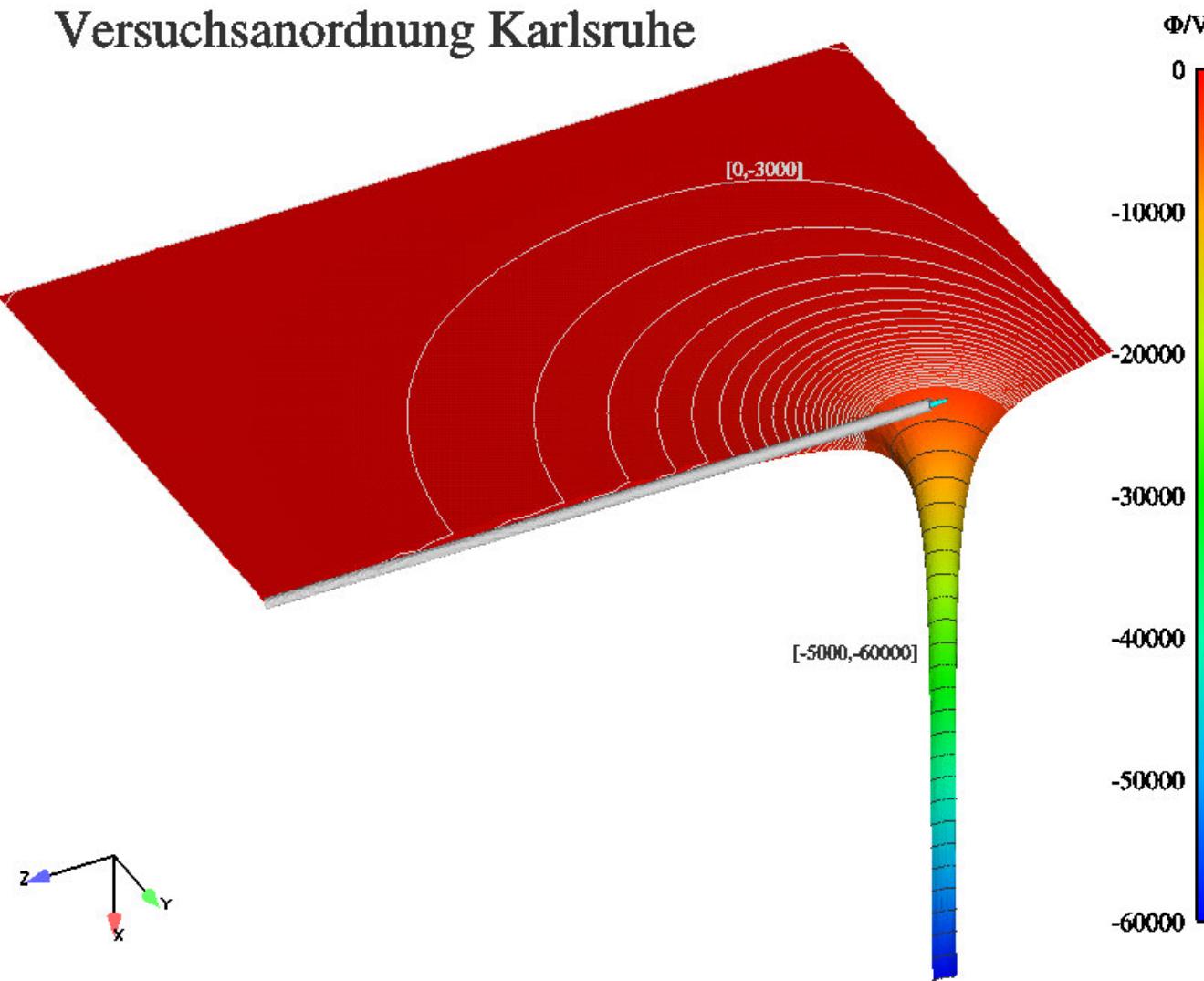


- 32006 boundary elements
- 267069 evaluation points
- 88 iteration steps (1 × refined 92 iteration steps)

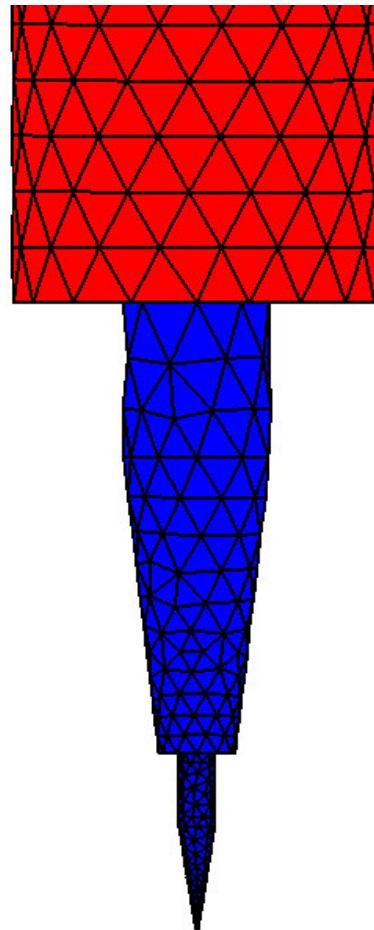
Isolines of the potential



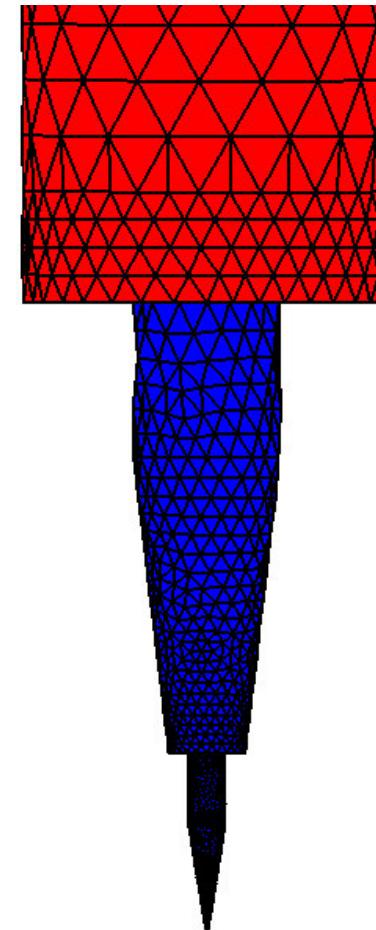
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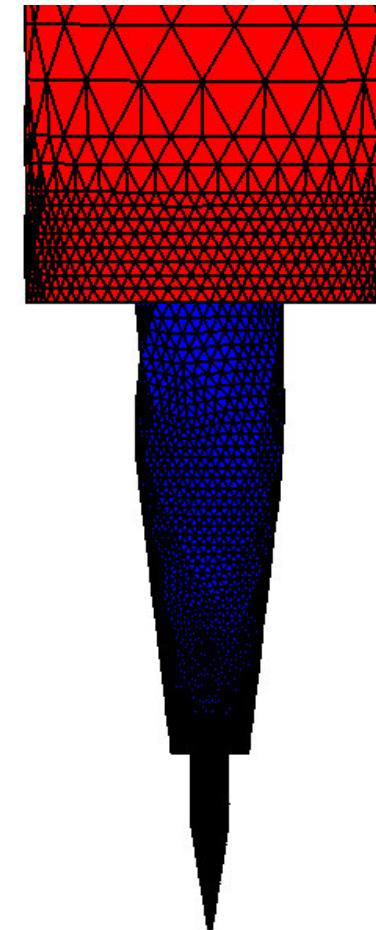
Adaptive meshes



32006 triangles



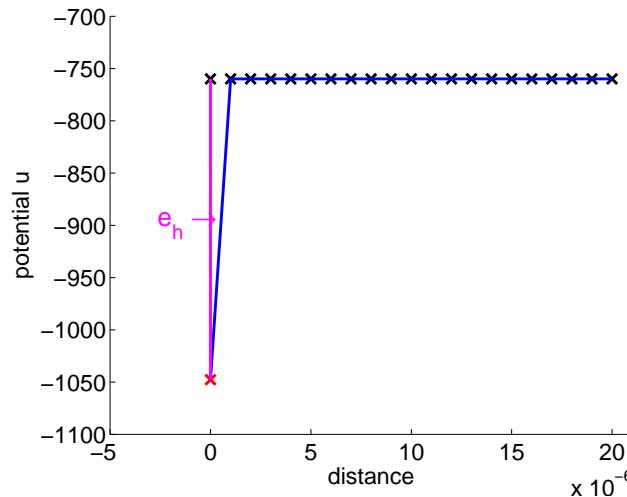
34424 triangles



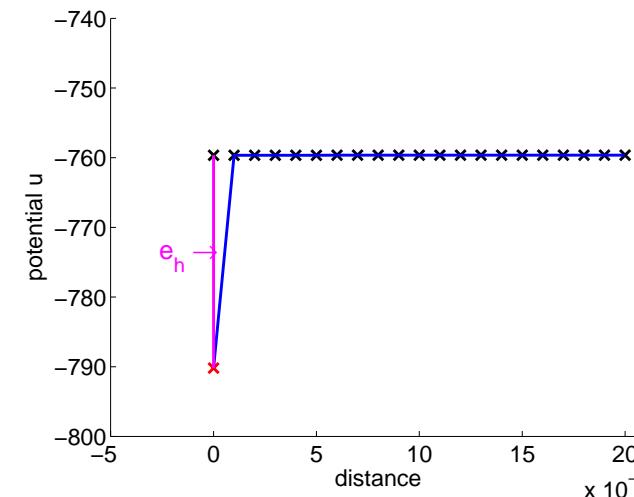
44168 triangles

Cauchy data and representation formula

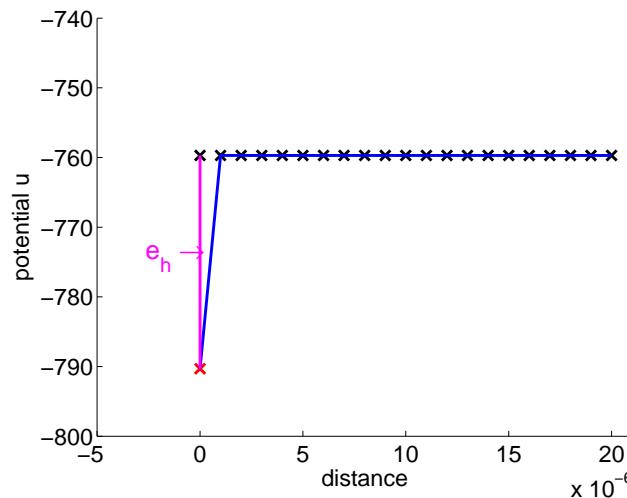
unrefined mesh



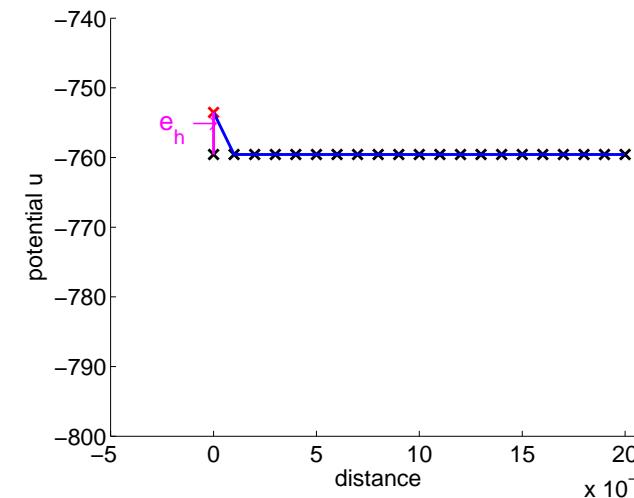
once adaptively refined mesh



uniform refined mesh



twice adaptively refined mesh



A posteriori error estimator

Neumann problem:

$$\begin{aligned} -\Delta u(x) &= 0 && \text{for } x \in \Omega \subset \mathbb{R}^3, \\ t(x) := (T_x u)(x) = (\partial_n u)(x) &= g(x) && \text{for } x \in \Gamma. \end{aligned}$$

compatibility condition:

$$\int_{\Gamma} g(x) \cdot 1 \, ds_x = 0$$

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Define \tilde{u} for a discrete solution u_h :

$$\tilde{u}(x) = Vg(y) + ((1 - \sigma(x))I - K)u_h(x) \quad \text{for } x \in \Gamma.$$

Lemma (Schulz, Steinbach). *The **error** $u - u_h$ of the approximation u_h is a solution of the boundary integral equation*

$$(\sigma(x)I + K)(u - u_h)(x) = (\tilde{u} - u_h)(x) \quad \text{for } x \in \Gamma.$$

A simple **error estimator** e_h :

$$\frac{1}{1 + c_K} \|\tilde{u} - u_h\|_D \leq \|u - u_h\|_D \leq \frac{1}{1 - c_K} \|\tilde{u} - u_h\|_D$$

Current and future work

- **domain decomposition methods** for spray painting geometry
 \Rightarrow **parallel** solvers
- Boundary Element Tearing and Interconnecting methods (**BETI**)
- **automatic** generation of domain decompositions
- adaptive meshes based on the **error estimator**
- **industrial applications**
- ...

